
LAURA WINGROVE

PUPPETEER, PERFORMER, VISUAL ARTIST AND ANIMATOR

laura@laurawingrove.com

•

07840201794

•

www.laurawingrove.com

PROFILE

A multidisciplinary freelance artist creating work across visual and performance mediums. As a designer and animator, she is visually versatile and often utilises humour, nostalgia and play to comment on social and environmental issues. She also combines her extensive animation and performance experience to create and operate characterful puppets.

For ease of reading, this CV will be divided into two sections- puppetry and performance, then visual arts and animation.

PUPPETRY AND PERFORMANCE

ACTOR

VIDEO GAMES

Lead, Mary Fawkes, STEIN, Dimension Studios, 2018 (Motion Capture & Performance)

VOICE ACTING

Lead, Narrator, TILLY AND LUNA (Children's Television Pilot), 2015

THEATRE

Lead, Sydney Daintree, GIRL SCOUTS VS ALIENS (Children's Physical Theatre Show)
Assembly George Square, Edinburgh Fringe, 2019

Lead, Sydney, GIRL SCOUTS VS ALIENS (Children's Theatre)
Etcetera Theatre, Camden Fringe, 2018

Absolutely, Positively NOT Monty Python's Holy Grail (Comedy)
Lead, French Guard, Brother Maynard's Cleric, KCA Theatre 2010

TELEVISION

Supporting, Kid Creator, THE FROG KITE, ABC Australia's CREATURE FEATURES, 2003

PUPPETEER

Lead, Frankie (Head Puppeteer), REFLECTIONS ON: LOVE, The George, 2022

Squirrel Puppet (building and operation) and Puppetry Direction
GIRL SCOUTS VS ALIENS (Children's Physical Theatre Show)
Assembly George Square, Edinburgh Fringe, 2019

EDUCATION

Foundation Acting Course, Mountview Drama School London, 2020-21
Bachelor of Arts in Animation contained puppetry and stop-motion components
Currently studying Aerial Hoop / Circus Skills at Forgotten Circus School, 2019-
Present Marion Street Theatre for Young People, Ensemble Member 2002-04
Ku-Ring-Gai School for Creative and Performing Arts, Theatre and Puppetry Major (A-Level A* Equivalent), '05-10
Member of selective KCA Theatre Society, '05-10
ImproAustralia TheatreSports Team State Semi-Finalist, 2010
State Drama Ensemble, NSW Performance Member 2005

OTHER EXPERIENCE

As part of my work as an animator with Your World, I initiated a Green Team within the company in 2019, to push for more environmentally sustainable office supplies and events. I'm proud to say that I was offered a part-time paid research position in early 2022, investigating and researching ways in which the company can do even more, even aiming for full decarbonisation and net-zero.

VISUAL ARTS AND ANIMATION

EXPERIENCE

CREATION OF 'MEMPHIS DREAMS' BODY OF WORK – 2021

A body of work that spans large-scale painted canvases and printed digital artworks, abstracting themes of nostalgia and the subconscious. To be exhibited in 2022, and can be viewed here- www.laurawingrove.com/memphis-dreams

PART-TIME HEAD OF DESIGN FOR RETROSWEAT - 2021- PRESENT

I also work part-time for Retrosweat, an Australian theatrical exercise company. Responsible for creating all visual and animated content, digitally animating over filmed elements, creating nostalgic graphics and hand-drawn animated elements.

FREELANCE ANIMATOR AND ILLUSTRATOR – 2015-PRESENT

Creating animated and illustrative work, both for clients and as personal pieces. Working across digital animation, stop motion and hand-drawn traditional animation. Clients include Retrosweat, The Strong Humans Club, Koala, playwright Heathcote Williams, Millennials: A New Musical, sexual health organisation SHAGMag, housing support charity Spectrum Centre in Camden and drag queen Aubrey Wodonga.

ART AND DESIGN ETSY STORE - 2016- PRESENT

In addition to working as a freelance artist, I've also sold over 700 pieces via Etsy, as eco-friendly prints and recycled, ethical products. This entrepreneurial spirit, with a focus on ethics, carries over into all aspects of my work.

IN HOUSE ANIMATOR AND ILLUSTRATOR, YOUR WORLD – 2016- 2022

Part-time animator and illustrator for Your World Healthcare. Animation, direction, writing, storyboarding, illustration of online adverts, creating online animated content, illustrating cards, designing invitations and desktop calendars. I also work as their Eco and Ethical Researcher (more information in the 'Other Experience' section below)

COLOUR DESIGNER, TITLE DESIGNER AND ANIMATOR, 'MOUNTAIN' MUSIC VIDEO FOR BAND MAMA JERK – 2020

Collaborated with animator and director Harrison Fleming to design colour palettes and animated opening titles for Mama Jerk and the Lady Fingers' music video 'Mountain'. The music video was independently created and financed, but competed with large-scale productions at London International Animation Festival and the British Animation Awards.

ANIMATION TUTOR. UTS GALUWA INDIGENOUS DESIGN EXPERIENCE – 2015

Assisted with 2D and stop-motion animation workshops and acted as a mentor to students interested in future creative work.

7MM PROJECT, CENTRAL PARK, SYDNEY – 2015

Along with two other UTS students, pitched ideas and collaborated with light artist Bruce Ramus. Production and background design.

EDUCATION

BACHELOR OF DESIGN (FIRST) IN ANIMATION AND ILLUSTRATION, UTS- 2015

Graduated from the University of Technology, Sydney in 2015. Studied drawing anatomy, storyboarding, design, world building, art theory, observational drawing and character animation, as well as technical animation programs and methods.

ATTENDED PIXAR'S 3 DAY ANIMATION & STORY MASTERCLASS, TAUGHT BY MATTHEW LUHN AND ANDREW GORDON (2013)

EXHIBITIONS AND AWARDS

Memphis Dreams, Body of Work Exhibition, TBC 2022

London Transport Museum Exhibition, Power Play Politics, 2018

ArtExpress2011 at the Art Gallery of New South Wales, Goulburn Regional Art Gallery, and Western Plains Cultural Centre, Australia, 2011

Customs House "Youth Up Late" Summer 2013. Autumn 2013

Chippendale Beams Festival 2013 and 2014

"7mm Project". Sydney's Central Park. 2015

Murtle Chickpea's Travelling Zine Museum. New Zealand. 2016

Taurunga Art Gallery Zine Fest, New Zealand, 2016

Nominee for the Etsy Art and Design Awards, AU/NZ Section, 2015

Winner of the University of Western Sydney Digital Media Prize, 2011

SKILLS

Highly proficient in After Effects, Photoshop, Illustrator, InDesign, Premiere, Lightroom and Dragonframe (Stop-Motion Software). Collaborative design is a specialty, as well as working across styles and across animation mediums, from stop motion with paper cut outs to intricate digital animation in AfterEffects.